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Subject: Credits the no Ref

Posted by [Oblivion165](#) on Sun, 27 Feb 2005 08:17:52 GMT

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SuperMidgetSo the 'trickle' will work if i make a vech somewhere for each team?

Also: for start (spawn) points, do i make them seperate, or use the CTRL + P way for each?

Huh? The only two building controllers that support Ctrl + P is the Ore Ref and vech producers on both teams (4 really)

Start spawn, just place them, and face them.

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