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Subject: It Says I Have Skins so I can't be on pure servers!

Posted by [Blazer](#) on Thu, 24 Feb 2005 20:43:27 GMT

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flyingfoxrenguard was made by people who considered texture files to be skins.

That is incorrect. We know full well they are textures, but we also know that many, many people refer to textures as "skins". However incorrect this may be, we still need to effectively communicate with the people who don't know that the proper term is "texture". The exact error message is:

WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.

Note that "Skins" is in parethesis, which I would think makes it clear that we are indicating it is an alternate name, but apparently some people would rather assume we are idiots and make blanket statements about what we consider to be what.

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