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Subject: Hyper Latency

Posted by [Javaxcx](#) on Mon, 21 Feb 2005 22:17:57 GMT

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Chronojam Start the spawn points about 3 feet away from anything, and maybe about 1 foot off the ground, then try playing again?

That shouldn't impact C4 throwing. I mean, it would literally go BEHIND you.

At any rate, I'm going to try that VIS thing.

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