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Subject: Modelling new weapons for a mod, help!  
Posted by [Slash0x](#) on Mon, 21 Feb 2005 00:25:55 GMT  
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You guys should search the forums before posting a new topic little Timmy.

<http://renhelp.co.uk/>

I've also made a good template for the Muzzle and Eject bones. I made them into arrows for I can see which direction they are going.

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