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Subject: CnC Reborn: Some news...

Posted by [Renardin6](#) on Thu, 17 Feb 2005 07:08:36 GMT

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Ten days ago, DarkOmen told me he will not be able to help us for a long period because of some personal reasons. So the whole Reborn team decided to change some stuff. We have now a new leader : Laeubi. We are also building a whole new beta and so we aren't keeping any of the old bugs or craps of the last beta (which totally make pointless the whole bash stuff of some people...).

Permagrin and Exdeath7 are working on the animation because TheKGBspy is spending some time away of modding but don't worry, he will come back. Here are some examples of the animation on the Cyborg Reaper, just remember that nothing is final, it's really WIP as we have already a new version of the animation under work.

Legs movement of the Reaper: <http://cncreborn.iconique.net/team/renardin/legsmove.avi>

Some test on a DM map: <http://cncreborn.iconique.net/team/renardin/reapertest.avi>

(and yes it stops walking when you go out...)

You will need the DivX codec to watch those videos:

<http://www.divx.com/>

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