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Subject: VertexPaint - Different Brush Sizes..

Posted by [Spice](#) on Tue, 15 Feb 2005 20:59:57 GMT

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I asked that same thing like a year or two ago. No , there are not any other brushes. Though you can grab vertices and in editable mesh scroll down and look for the color and change it from white to black. It's a little better.

I always wanted to know if there was a way to export your terrain from gmax and use the texturing meathods in LE heightfield to texture. Textruing in height field is so easy.

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