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Subject: NightRegulator

Posted by [Nightma12](#) on Mon, 14 Feb 2005 16:41:31 GMT

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<http://www.aohost.co.uk/NightRegulator/NightRegulator-v0.1.6.zip>

try now

Quote:v0.1.6

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-Halfed The Time NR Takes To Valdiate

-Halfed The Time NR Takes To Detect An Update

-Fixed News File Being Displayed Incorrectly

-Fixed !help Command From IRC

-Fixed 'Type Mismatch Error When Changeing Autorotate Time

-Fixed "INCORRECT PASSWORD" Page On A GSA Server

-Fixed A Security Hole In The Validation Server

-Bot Now Rejoins IRC Channel If It Is Kicked

-Regular Users Are Now No Longer Reconised As Admins From IRC

-Sciprts.dll Version Removed From !pi Due To Alignment Issues

-Fixed Bug Where You Could End The Game Via !psreset, !Own, !kill, !team & !killme

-Fixed Bug Where If NR Was Restarted It Would Lose Information Of Who Is On Team Own3d

-Fixed Bug Where Validation Would Hang Sometimes

-Fixed Bug Where NR Would Randomly Leave A Channel

-Fixed Bug Where A Command Was Inputting Incorrectly, Could Return Multiple Results

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