
Subject: Transport Helis

Posted by [zunnie](#) on Fri, 11 Feb 2005 11:54:47 GMT

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BlazerThey suck anyway...not enough armor, *every* time I get into one flown by some n00b he flies as high as possible, and doesnt drop down when he starts to take damage. End result is every time the flying coffin blows high in the air and we all fall to our deaths

Imfao hehe

On FanMaps servers the chinooks have 'medium tank' type armor, will take a few more ramjets to take it down

Not a big change but it does make it a more usefull vehicle..
