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Subject: Re: 30 to 1- How to do it in a tank.

Posted by [ghostSWT](#) on Thu, 10 Feb 2005 18:34:33 GMT

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modemmack4# Dying 6 times to win once? I don't think so.

Rushers and kamakaze players are important to the game, but you don't have to be that guy.

LOL I am this guy, I'm the one that nukes or sneaks in to your base when you least expect it.

Right now my nuking success in under is 97%+, city\_flying is 80%+, mesa 90%... And i rather die 6 times and kill an important building then sit in my base and repair a building.

There were a few times when i got my team out of a total loss and won the game. My best was under, me nod 20ppl game, OB killed, Air killed, PP killed, Ref killed, all our vehicles dead, we are left with hon and about \$5,000 each. Gdi keeps rushing with tanks, ppl, and ions... I harvy walk nuke the agt and kill 3 ppl trying to disarm it. Then i nuke WF + steal a mammy and kill the bar as my nuke kills the WF, i then suicide myself on bar mines. then nuke ped we won. If nod had you instead on me that game we would of lost 4 sure.

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