Subject: Moving buildings in leveledit
Posted by laeubi on Mon, 07 Feb 2005 20:04:44 GMT

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You must
a) make the buildings a tile
b) make it liek the tutroial says and move them in RenX
c) Do it right an make your map in RenX
d) STFU about Tutorials that don't have a fucking answer for your problems. Tutorials are made for show you the general things and not intended to cover all your specific question :rolleyes: :rolleyes:
e) Check ur CAPS!!!!!