Subject: Re: Bug Noticed
Posted by Blazer on Sun, 06 Feb 2005 13:11:20 GMT

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WyldoneUSA...So, I damaged an inf character on my team with my med to allow the sheild to be absorbed or picked up and then the door opened. Did that both times on the different servers and it worked. As soon as the GDI inf character got the health shield the doors opened.

1. I don't think there is any way we can keep things from spawning in the doorways. The best way to handle it is to touch the item and pick it up.

2. How did you damage someone on your own team? Was FF on? And on different servers? Hmmm.