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Subject: Buffer Overrun

Posted by [tritiumone](#) on Fri, 04 Feb 2005 03:30:46 GMT

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I get this message Buffer Overrun detected and it's in the renegade.../game.exe and says that is has affected it's internal state. I run windows 2000 and am up to date on all of the drivers. When the RG comes up, sometimes it's stable and most times it's not. It does not seem to be able to download the CP1 patch. It says that it's scanning my system, then it doesn't do anything. It just sits there doing a system scan and then it doesn't download anything. Please help. I don't cheat, never have had to, and I just want to play. When the error message comes up, it then shuts down RG. It's somehow related to C++ it seems.

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