
Subject: TD based tiberium models

Posted by [OrcaPilot26](#) on Sat, 12 Apr 2003 23:26:55 GMT

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Renegade GMAX Model

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Description: I didn't like the horribly innacurate Tiberium in Renegade, so I decided to make my own which is more accurate compared to the TD tiberium.

Included files:

TD_Tib.gmax.....The model itself

Tiber_02.tga.....tiberium texture

tibveingreen.tga...tiberium field texture

Download:

<http://modx.renevo.com/showthread.php?s=&threadid=211>

comments, suggestions?
