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Subject: New to the scene...

Posted by [tooncy](#) on Thu, 03 Feb 2005 15:18:24 GMT

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Welcome to the community.

Quote: --I've noticed, on several occasions, players (mostly snipers) performing erratic strafing motions to avoid damage. Good tactic. But this kind of back-and-forth strafing is at an insane pace, and occurs while they're turning, running, etc. I could understand someone jamming on the left/right strafing keys, but what I see looks impossible. That, and they still get one-shot kills off while doing this. Is what I see some type of cheat, or just wicked reflexes and expensive equipment at home?

They are probably lucky. Lag is a problem in renegade, and collision detection is done on the client side of the server if I'm not mistaken, so when they shoot you, it could look weird on your end, but it would be completely normal on theirs.

Quote: -- Also, these one-shot kills...I know high-powered rifles are just that—high powered, but some sniper taking me out at about 15 feet while we're both strafing and jumping around like morons? Come on. Moves like that only come with bots last I saw. My reflexes aren't that bad...are they?

A headshot with a high powered rifle will kill you in one shot. Again, usually they just get lucky.

Quote: -- Does WOL run/support any completely (Ren)guarded servers? Maybe some that people might just be playing on?

Yes it does. There are quite a few full Renguarded servers out there.

Quote: -- Is there a complete in-game command list online that I could look at; Namely the

to nominate players, vote for map changes or...say...be able to reply to the blue one-on-one chat messages when they appear. Yeah yeah, laugh it up.

I'm pretty sure that someone put together a list of them. I think that if you open up the console and type help it will give you a basic list. As for nominations and donations, those can usually be done by typing the command into the F2 chat window.

To reply to the chat messages: Typing `/r Insertmessagehere` will send a message to the last person that paged you. If you wish to talk to somebody else, then use this format: `/page playername message` .

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