Subject: what skins/mods ARE accepted by RenGuard? Posted by ghostSWT on Wed, 02 Feb 2005 07:30:21 GMT View Forum Message <> Reply to Message

all sounds are allowed all skins are allowed (vehecle, charecter, objects, reticles, hud...) as for modles... all are blocked, unless they were verified and cann't be used to cheat

This make me think, is there a list of all the w3d objects verified with maybe a link to dl them?

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