
Subject: My server is up!

Posted by [coolmant](#) on Sat, 12 Apr 2003 18:25:51 GMT

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Majiin VegetakawolskySk8rRIMukHost Name =

Server Name =

Location (europe/use) =

Numbers of Players =

Type of game =

Errr some info like that would help..

ty.

-Sk8rRIMuk

might help

no it would help with a list of maps for its starting rotation

Okay here is the map rotation and other information:

MapName00=C&C_Beach.mix

MapName01=C&C_Glacier_Flying.mix

MapName02=C&C_City_Flying.mix

MapName03=C&C_Walls_Flying.mix

MapName04=C&C_Hourglass.mix

MapName05=C&C_Volcano.mix

MapName06=C&C_Under.mix

MapName07=C&C_Canyon.mix

MapName08=C&C_Mesa.mix

MapName09=C&C_Islands.mix

MapName10=C&C_Complex.mix

So only 2 unoffical maps, but I am not sure of what else to use...

The server name is: Coolmat's Fun Times

It is on: WOL, considering Gamespy instead...

Starting Credits is: 100000

Game length: 45 Min.

Players: 6 Players, unless I can do more on a cable connection.
