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Subject: The Legends of Counter-Strike

Posted by [icedog90](#) on Wed, 02 Feb 2005 05:56:52 GMT

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NodbuggerNot only were they playing crappy people, they were cheating.

One guy was flashed and some how killed 5 people all with head shots, other people were not even aiming and killed people.

And the most obvious one was that none of their cross hairs moved, now I know you say they turned of dynamic cross hair, well dynamic cross hair is small than that, plus it enlarged when they jumped, but not at any other time.

Somehow I KNEW one person would assume they were cheating. For one thing, if you pay attention the guy kills them while he's flashed by waiting until it says "Enemy: enemynamewhere" and then he shoots. Simple logic. Also, I've killed more than one person while flashed, it's easily possible. Same goes for headshots.

Their crosshairs are moving, you have to look closely. I looked closely and I always saw them get big when they shoot and reduce afterwards.

Moral: It's OK if people are better than you; there is no need to assume that they cheat.

Quote:other people were not even aiming and killed people.

If you play Counter-Strike you'd know that not every bullet falls inside of your reticle.

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