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Subject: Renegade: A New Hope Update

Posted by [icedog90](#) on Mon, 31 Jan 2005 22:16:43 GMT

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Aircraftkiller Stop using Renegade textures and make your own. The grass and grass\gravel are tiled way too large, pebbles are not as large as a football.

READ THIS CAREFULLY:

We have completely different textures for grass, snow, and dirt. Just because he used the Renegade grass and dirt textures around it and alpha blended it bad doesn't mean all levels are going to have that.

Think of it like how you use extremely high detailed trees in your renders for RenAlert/APB and how we assume you're not using those in trees in-game (well, most of us).

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