
Subject: Please Post new tutorials/suggestions here (in this thread)

Posted by [General Havoc](#) on Sat, 12 Apr 2003 12:46:37 GMT

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Not so much of a tutorial, more of a useful tip that was included in SomeRhinos terrain tutorial. When building faces make sure that you build them in a Counter-Clockwise direction otherwise they will be flipped and you will see the culled backface from the top. This will make your terrain/object appear like it has holes in it even though there is a face there.

_General Havoc
