
Subject: Timed C4 bug

Posted by [Spoony_old](#) on Sat, 29 Jan 2005 15:59:31 GMT

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AircraftkillerLight points have nothing to do with it. It's the fact that the Master Control Terminal really isn't a Master Control Terminal, it's just a fake model sitting there. The actual MCT is an invisible object that surrounds the fake Master Control Terminal. When thrown at the right angle, or just thrown, sometimes the engine will treat the charge of C4 as if it were behind that hidden Master Control Terminal. Since the invisible terminal is a physical, projectile blocking, object... You can see why the beam of the Repair Gun does not penetrate and disarm.
OK, then is there a workaround for that?
