
Subject: Post your Playlist for 2005

Posted by [Nukelt15](#) on Wed, 26 Jan 2005 06:30:11 GMT

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A true gamer's playlist... music scraped together from various games including System Shock 1 and System Shock 2, Starsiege, the Homeworld series, the C&C series (naturally, all except Generals), Battlecruiser Millenium, Universal Combat, and Ace Combat 5. The only tracks on the entire playlist that don't have their origins in one game or another are "Blurry"(Puddle of Mudd), which is also featured in AC5, Agnus Dei, which is played in several missions of Homeworld, and Zarathustra...well really, any sci-fi fanatic needs Zarathustra on their playlist.

The basic rundown:

-SS2-

Medsci- science sector

Medsci- medical sector

Engineering- coolant tubes

Engineering- cargo bays

Hydro- sector B/C

Hydro- sector A

Hydro- sector

Ops- B sector

Ops- C sector

Ops- D sector

Recreation

Command- A sector

Command- B sector

SS2 theme

-SS1-

Reactor

Medical

Executive

Theme/Endgame

Cyberspace

Groves

Science

Security

Shock the System (Chicajo)

-Homeworld series-

Agnus Dei

Swarmer battle music

Raider battle music

Cataclysm mission 1(not sure of title)

-Starsiege-

Mechsoul

everything else(but dammit, I can't remember the titles!)

-Starsiege:2845-

Punisher (J.R.Durbin)

Particle Cloud (SLEEPY BRiGHT EYEZ)

Approach to Inconspicuous Mayhem (SLEEPY BRiGHT EYEZ)

-C&C-

Hell March

Hell March II

can't remember the rest offhand, but a smattering of tracks from TD, TS, RA, and RA2

-BCM & UC-

Basics

Asian Surroundings

Fire at Will

Far From Home

Exotic Places

Sahara

-AC5-

Blurry (Puddle of Mudd)

First Flight

White Bird Part II

Ghosts of Razgriz

Four Horsemen

Wardog

Rendezvous

8492

Reprisal

Desert Lightning

White Noise

Supercircus

Final Option

Into the Dusk

Ancient Walls

Sea of Chaos- The Journey Home

Blue Skies Remix- remake of AC4's theme

The Unsung War

-Other-

Zarathustra

All that's missing are some good old-school NES tunes.
