Subject: New Plugin --- !
Posted by [REHT]Spirit on Fri, 11 Apr 2003 22:59:11 GMT

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inhale exhale inhale exhale

Oooooooook. Now, according to your logic, Deafwasp and/or Aircraftkiller, (not trying to flame, just pointing out), we should not be using w3d importers. We should look at every byte with...........well...................know what? We can't. If we don't use tools. The very thing you're using right now is a tool, yes a computer. So is wordpad, notepad, 3DS Max, and the list goes on and on. See what I'm pointing at? If we don't use tools, nothing gets accomplished, as every thing is essintally a tool. So are your lungs (although i guess that would depend on point of view/opinion). You can't open up a w3d file without a tool to see what the bytes are. You can't make a model without a modeling tool (ie, 3DS Max, Gmax, etc). This is just simply making it easier to make a layout. If we should ditch a script like this then I guess we should also toss out E-Mail and go back to pencil and paper, no?