
Subject: Does anyone have...

Posted by [Cpo64](#) on Fri, 11 Apr 2003 18:16:10 GMT

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Does anyone have road textures?

Such as:

-Straight

-3 Way Intersection

-4 Way Intersection

Maybe even a parking lot texture, which would blend well with the road?

I have tried to use the cc_road_#.tga but they don't work with each other very well, and my imaging program sucks.

And how about street signs and other models? (Lamps, Advertisements, etc.)

(Anyone want something advertised in a map?)

Also, does anyone have a model of one of those little Giro Copters that have the big glass bubble at the front? Esp. one that works, or would easily be made to work with, Renegade?

(edit:somthing simular to this <http://www.robinsonheli.com/R22-01Cover2.gif>)

Thanks for any help,
