
Subject: From the makers of System Shock 2...
Posted by [AlostSOul](#) on Sat, 22 Jan 2005 03:52:07 GMT
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I have played the sequel. The cyborgs are supposed to pop out when you run out. It's like they sense you are out of AP bullets, So thats why I shoot them with a mixture. I pull out one gun, give a quick burst, then go back to the AP and start giving short bursts of that. Try it, it might work for you.
