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Subject: Star Wars: Empire At War - Screenshots  
Posted by [Hydra](#) on Fri, 21 Jan 2005 00:44:02 GMT  
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RipintouSorry but I'm not overly impressed with the images, I hope it is better ingame.

The explosions are all a plain yellowee / orange with a basic orange outline throughout and the projectiles all look the same. The ship engines are all same texture yellow or white with no afterburner effect or trail, doesn't appear to be any heat distortion on the galaxy or ships behind engines. Stars all look the same size but with slight reduced / increased lighting / glare. Your joking on the 2nd image right? Sure can tell an x-renegader made this level. Hmmm 3rd image ya have guys standing by an explosion and don't appear to be thrown back or anything, mabe they are drinking tea.

Well....don't wake me when they release it :rolleyes:

Quote:You all forget that those screenshots are all pre-alpha (if I'm not mistaken); even the name isn't final yet.

Give them some time.

They're still months from having a release, and it is nowhere near complete.

Don't judge the game by how it looks now; give it a few more months, and judge it by any screenshots that will have been released by that time.

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