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Subject: From the makers of System Shock 2...  
Posted by [U927](#) on Thu, 20 Jan 2005 16:58:44 GMT  
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In SS2, Warranto, DaveGMM, and I made it to Command Deck in three player co-op. Unfortunately for us, there was a bug which prevented us from ever going to the Rickenbacker.

I can't wait for BioShock to come out, since Irrational is boasting that it will be even better than SS2.

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