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Subject: Making .Mix file with Level Edit Dev, Always.DBS trouble

Posted by [jonwil](#) on Thu, 20 Jan 2005 12:04:13 GMT

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It just so happens that fixing this issue with always.dbs getting messed up is high on the list of things planned when Blackhand Studios goes and fixes the mod tools.

In fact, I think I already have a partially working fix for the issue somewhere

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