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Subject: First building, your comments?

Posted by [Sir Phoenixx](#) on Tue, 18 Jan 2005 14:53:04 GMT

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Looks squished, it needs to be a little longer.

Quote:Well this time I tried making a vehicle, although i could not present the way I wanted (Too dumb to understand.)

What do you mean? It's smoothed, that's what you said you wanted...

Quote:Well to diverse from this argument, small question how do I make untextured models appear in that whitish/greyish color but smooth looking? Like when showing an unfinished model.

So, did you mean you wanted it without shading? To make it flat shaded, select all of the objects in the model and click on the "Smooth" button at the top of the right tool bar. (Make sure you're under the "Modify" (second) tab.)

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