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Subject: Guard Towers again...

Posted by [Sunwise](#) on Sat, 15 Jan 2005 23:35:08 GMT

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cheers peeps for your help. They work well now i deleted the building and just put the scripts in the object and that worked. I also changed the values from -1 to a more sensiable distance :rolleyes:

well modding is a learning curve

Cheers Sunwise

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