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Subject: From the makers of Renegade Alert... Tiberian Dawn

Posted by [Nodbugger](#) on Fri, 11 Apr 2003 00:42:34 GMT

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Sir Phoenixmike9292JCOOL91I think it looks soo good but once in game it will look all blocky y does the models lose so much detail????

i think its because the engine cant handle the models

Not really...

It's because the game renders it differently than 3d programs.

im prettys sure thsoe are in .w3d veiwer. so they will look like that ingame.

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