Subject: scripts.dll 2.1
Posted by Alkaline on Sat, 15 Jan 2005 20:35:02 GMT
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well how about this:
I run a DM server and while its great and all, the fact of the matter is that most maps don't have a ref and no one gets any money.

so I was wondering if it would be possible to make a script that would give people 1000 credits every 2 mins. It would have to be serverside and maybe a console command: Autocredits 1000 2000 where 1000 is the amount of credits and 2 seconds is how long the server waits to give them out to players.

this way people can buy new chars and stuff on dm maps...