

---

Subject: wuts with ren alert?

Posted by [maytridy](#) on Thu, 13 Jan 2005 01:50:06 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:the "brush based system" which has always sucked for any game it was used for. It's like building things out of lego blocks you can mould, it just doesn't feel right to me.

I've made some maps for Call of Duty which also uses brushes, and they suck terribly. I really don't understand the advantage of them.

---