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Subject: wuts with ren alert?

Posted by [PiMuRho](#) on Wed, 12 Jan 2005 15:06:45 GMT

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AircraftkillerThe interface is cluttered and rather confusing, along with the "brush based system" which has always sucked for any game it was used for. It's like building things out of lego blocks you can mould, it just doesn't feel right to me.

The brush-based system is a requirement of the game engine, not the editor.

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