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Subject: Guard Towers again...

Posted by [Sunwise](#) on Mon, 10 Jan 2005 14:38:17 GMT

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This may seem a bit standard by now so i will keep it short.

I have got problems with my guard towers i made one for nod and one for gdi. I have used the scripts needed to make them work but!!

Why do they only shoot me when they feel like it????

Please help as i am getting pretty anoyed with it now and i have try lots of settings like. Ammo clip size (as i created my own weapon for it) max burst etc. Name a few things that you peeps could think it is as i have tried everything i know (which is only a bit )

Cheers for any tips Sunwise...

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