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Subject: Very slow loading of Renegade and Maps - a fix?

Posted by [Wizard17](#) on Sat, 08 Jan 2005 06:34:49 GMT

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Hi all,

I was - note the past tense - plagued by very slow loading of Renegade and Renegade maps. It happened around the time that I D/L Windows XP Service Patch 2. I put in another stick of RAM a few days ago to raise my RAM from 512 megs to 1 gig and my map and game load times have dropped from 1 minute or more each to around 10 seconds each.

I post this so perhaps others with this problem will perhaps be able to see that there may be a solution. I also saw that there was an amendment to the Renguard Core patch 1 recently which may also have helped.

I run an AMD 3200+, in an ASUS A7N8X-E Deluxe with 2x256meg sticks of Corsair TWINX 3200LLPT RAM Plus a single 512 meg stick of Corsair RAM also 3200LLPT all with a latency of 2-3-2-6. Vid card currently a 128 meg PNY 5600Ultra soon to be a 128meg XFX 6600GT (AGP).

Hope this helps.

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