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Subject: HL2 ROFL Pictures

Posted by [Doitle](#) on Fri, 07 Jan 2005 20:25:19 GMT

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Also it took me a game or two to figure this out, the shotgun wheels should be on 0 when you make them because when you change the value it effects already placed tires. I was freezing the dumpster and putting 15 wheels on it to get it to drive forward then unfreezing it. Then I figured out that you can put them all on at 0 then crank it up and actually drive it around. I always put a canister on the back so I can run behind it and steer using that and I can make a pilotable car. (Steering using walking into the cannister and pushing the rear of the car left or right)

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