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Subject: Yep, SomeRhino's Tut Owns...

Posted by [Halo38](#) on Thu, 10 Apr 2003 15:39:33 GMT

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DanteHalo38Yup tist true,

Colouring the vertices without using vertex paint produces a better effect with blending but how did get the 'Colour selector:vertex colour' box up???i've been looking for this for a while i'm sure it's soooo obvious!

click on the white thing (the color white that is) next to where it says "color" and it will pop up the color selector

:rolleyes: @ himself. told me it was obvious I guess you have to have the vertex option activated to, should i even be at university!!! (i was looking for some complex option in the modifier list  
:rolleyes: @ me again.

Cheers Dante, would of stopped playing around with that stupid vertex paint for my tiberium fields ages ago if i had know this.

Edit: Vertex paint does have it's uses mind

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