
Subject: Blackhand Studios Update

Posted by [MEisthe1](#) on Wed, 05 Jan 2005 14:13:01 GMT

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macProxy support is still undecided. It's not in our todo list ..

Why?!!

Am I the only renegade player who uses a proxy?

Or is butting proxy support in RG will make it insecure??

Or do think you will spend a lot of time coding it and then
it may or may not work???

Or is it another reason?
