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Subject: !forcerg abuse

Posted by [Chronojam](#) on Mon, 03 Jan 2005 03:36:14 GMT

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Sometimes when I'm connected to rg server number 1, some game servers do not realize I'm running rg while others do. I don't know why. I don't know what causes this. But this led to a bad situation for me. What I do now is just keep restarting rg till I connect to server 2. Because I've never had this trouble with server 2.

Is there any reason why !forcerg's shouldn't be required to be from 3 unique users when that was the seemingly original intent? I can't see why BHS would say "Well if the user wants to go to the hassle of starting Renegade over and over then they can abuse this". I'd think they intended 3 users to mean 3 unique users. Correct me if I'm wrong. Let's stay on topic here. And yes, I know that if a moderator says !forcerg, they enact it instantly (and apparently can !unforcerg too from what I've seen?)

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