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Subject: Great news for Modders And Mappers who use 3DS Max

Posted by [laeubi](#) on Thu, 10 Apr 2003 10:53:13 GMT

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Don't say impossible!

Once somebody said W3D importing is imposible, also Custum hands postions are imposibel, but it is!!

The w3d exporter shows that there ARE posibleties for exporting, but maybe MAX-Script can't do the job.

btw: some Maxscripts work also for 3dsmax and gmax e.g. CHilliskinner.

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