

---

Subject: Great news for Modders And Mappers who use 3DS Max

Posted by [Madtone](#) on Thu, 10 Apr 2003 06:53:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

no you can't export from Gmax. Gmax was built to be modulated, not for general models.

so thats why when the scaled down 3DS Max down to Gmax, they didn't put that functionality in it.

but like i said im working on a few Maxscript tools, so im not sure what i can do and what i can't.

screenys to come soon.

---