

---

Subject: Great news for Modders And Mappers who use 3DS Max

Posted by [Madtone](#) on Thu, 10 Apr 2003 05:53:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Ok, i have started work on developing tools for RenX and 3DS Max.

also will be changing the UI (GUI) and also adding new things to it!

will post screenys in a few days

\*\*\*NOTE\*\*\*

i will be working more on making 3DS Max more Renegade Friendly, Gmax will be made better but i will be working harder on 3DS Max.

---