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Subject: CounterStrike: Source screenshots

Posted by [Aircraftkiller](#) on Fri, 31 Dec 2004 21:32:05 GMT

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Quote:Infact I believe worse then Renegades.

You're an idiot. There are few games that have latency issues worse than Renegade. CS:S and HL2 are not among them. If you have anything above a ping of 150, you're going to get murdered by people with pings of 1-149. Why? Because in Renegade, the network code was so horrible that everyone nearly had the same ping, around 115 if their connection was good. In CS:S, you aren't stuck at the same rate and weapons aren't calculated client side, so start learning how to play or you can keep complaining.

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