
Subject: Great news for Modders And Mappers who use 3DS Max

Posted by [Dante](#) on Thu, 10 Apr 2003 04:06:44 GMT

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you know, im not much into saying people are idiots, but this has to be the most idiotic thing i have seen to date...

ok, so you ported some plain text .ms files from gmax to max... woopy doo.

gmax2w3d.dle is a custom dll that was written by Greg Hjelstrom, it is a compiled SCRIPT LIBRARY for exporting w3d files, using the Gmax Developers kit...

unless you are going to buy the Gmax Developers kit, reverse engineer the dle, and THEN learn the entire format as well as Greg Hjelstrom, don't even bother us with a few rewrites of some 20 line *.ms files...

k, thnx...

not to be a total asshole, but come on... at least fucking be realistic, you are getting peoples hopes up for something you will probably never understand, let alone finish...
