
Subject: Great news for Modders And Mappers who use 3DS Max
Posted by [StoneRook](#) on Thu, 10 Apr 2003 02:00:59 GMT

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Madtoneok i have hit a bit of a bump in the conversion.....

its just one file that Greg coded that i can't even view. if i can just get into this file i can probably finish off the plugin.

is there any way i can contact Greg at all?

Yes, i can send him an email for you - what's the name of the file? and what do you need to do?
