
Subject: Great news for Modders And Mappers who use 3DS Max
Posted by [StoneRook](#) on Thu, 10 Apr 2003 00:43:15 GMT

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that would be cool.

i've gone through everyone that was at Westwood to get the "official" plugging -

heck - i even asked Chuck Carter --- no joy

i was looking for someone to code this up - as using 3ds would incese my output for Renegade -

if you need testers - add me to the list...
