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Subject: Getting to the AGT on Field

Posted by [flyingfox](#) on Sun, 26 Dec 2004 21:17:46 GMT

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On an unlimited time server the tactics change highly. Gaining points means nothing! destroying the harvester on an unlimited time server won't do jack except force your enemy less funds. But unless you attack, they will keep gaining funds and keep earning money for vehicles. a game with no purpose is no game...harvester walking on the other hand attacks the purpose of the game. if there's one thing I can't stand it's people who completely ignore you when you tell them not to attack the harvester, and keep on attacking it.

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