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Subject: PCNC's guide to playing C&C 95 over a LAN connection

Posted by [Jaspah](#) on Thu, 23 Dec 2004 03:01:12 GMT

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tooncyPheonixx, the AI in C&C's multiplayer computer opponents is horrible. They do absolutley nothing, except for harvest.

J4, I have a router with a built in firewall and this worked fine over the network.

DJM, If I'm not mistaken, there are a few levels like that.

I dunno, I tried it once and it never joined. And there were like 2 or 3 servers on, lol.

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