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Subject: CnC Reborn : Updates

Posted by [smwScott](#) on Mon, 20 Dec 2004 23:55:32 GMT

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It really does not matter. They could rename it to some fictional explosive and just keep the same model ... or they could just leave it how it is. Small inaccuracies are common in games, who gives a fuck?

This isn't Americas Army where everything needs to be completely realistic. It's a fictional game set in the future where you're required to suspend your disbelief just to take in the whole concept, much less small inaccuracies with weapons.

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