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Subject: "Why does Renegade suck?"

Posted by [m1a1\\_abrams](#) on Sun, 19 Dec 2004 09:47:35 GMT

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I'm more interested in the possible balance changes to Renegade than this feud between the two of you, so I thought I'd bring it back to that for a little while.

Quote:You bitch about the Havoc over and over and over... EVERYONE has said, if you provide a unit that can counter across the map units efficiently, and make SEEKING missiles from everything that fires a rocket.. NO ONE will care if you change the way Havoc/Sakura function..

That's what msgtpain in the thread "Fix the damn gun". The suggestion was that it was the ability of Aircraftkiller (or whoever else) to successfully make the changes to the gameplay that was in question, not the belief of the players as to whether or not said changes would theoretically make the game better. The thing is, after I pointed out that the changes were successfully achieved in the RenAlert mod (and with the desired results), the argument seems to have metamorphosed into the idea that it wouldn't be right to effect those changes because a large part of the player base is against them. Now obviously, what the the majority of the players want is an arguable point and not something that any one of us can decide for ourselves. What I'm trying to find out right now is whether msgtpain really feels that the gameplay would be improved if the Ramjet Rifle didn't do a great deal of damage to light armour (and suitably effective anti-air measures were realised to replace the role of snipers on the flying maps)... or whether he would rather that everything stayed as it is, for the sake of familiarity, ease of use, etc. Personally I don't think there's any question that the gameplay would be deeper if the changes were made in some form or another (through extra maps or a whole new game based on Renegade, whatever), and I've already pointed out that the changes can be successfully made to Renegade itself.

A couple of other points that I feel like making are that both msgtpain and Aircraftkiller are guilty of banning people from Renegade servers based on nothing more than gut feelings, or dislike of an individual on some way... and that an increase to your average kill/death ratio at The Pits server, over a short period of time, will never be a good indicator of cheating because of the way that it works. As long as you're capable of getting 5 kills every game and only dying once, then you'll receive an average k/d of "5.0". You can even spend half of your games staring at a Purchase Terminal in the Hand of Nod if you want, but as long as you don't die then your average doesn't drop, because you didn't actually receive a ratio at all for those games. As far as I can tell your average is consolidated at it's current position because you've played more games in total (as if you've received "5.0" for all of the games you've played, even though you haven't), so it's harder to reduce your average k/d by a significant amount even if you start a streak of games where you die regularly.

I don't know if it still works the same way now, but it certainly did when TankClash was banned, so if a slight increase in his average k/d over the course of a month is your statistical evidence for banning him (other than the gut feeling of a group of people), then you don't have any worthy evidence at all. I think I might have even increased my average k/d by 15% in a single month on your server, yet I was never banned for that reason. However, Modemmack was banned for that very reason, even when I had a similar k/d average to him... your reasons for banning people (or allowing them to stay banned if you prefer) are not very consistent, which is why I've come to think that you often ban people because you simply don't like something about them. Of course, I can

anticipate you saying that if it were the case, you would have banned me long ago (if you haven't already, that is).

Edit: you know, I'm not sure why I keep defending TankClash over this. Just for the record, I think he's an asshole. Even so, I don't think he's a cheater.

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